CHARGERS BASKETBALL
Duncan Christian School

☐ LEAGUE / ☒ TOURNAMENT / ☐ EXHIBITION NAME: PROVINCIALS — DATE MARCH 8 20 17

PLAYED AT DCS GYM — DIVISION / LEVEL SR GIRLS — TIME 16:30

VISITING TEAM SELKIRK STORM

PLAYER'S NAME	NO.	PERSONAL FOULS	1st QUARTER	2nd QUARTER	3rd QUARTER	4th QUARTER	OVER TIME	TOTAL
E COX ✓	4	1 2 3 4 5		2	2	22		5
J RAMSAY	6	1 2 3 4 5				2		2
J IRMEN ✓	7	1 2 3 4 5			8			1
B JANZER	8	1 2 3 4 5						
S COOPER ✓	12	X 2 3 4 5	22		8	22		9
Z MARINA ✓	13	1 2 3 4 5	22					4
POG A COOPER	14	X 2 3 4 5	22	8	2	22		10
M LAMBIE ✓	21	1 2 3 4 5			20			2
		1 2 3 4 5						
		1 2 3 4 5						
		1 2 3 4 5						
		1 2 3 4 5						
		1 2 3 4 5						
J BOWES		1 2 3 4 5						
L COX		1 2 3 4 5						
Coach		1 2 3 / /						

TIME OUTS	1st HALF	2nd HALF	OT
	1 X	X (2) 3	1
	1 2	1 2 3	1

TEAM FOULS	1st QTR	2nd QTR	3rd QTR	4th QTR
	1 2 3 4 5	1 2 3 4 5	X 2 3 4 5	1 2 3 4 5
	X 2 3 4 5	X 2 3 4 5	X X X X 5	1 2 3 4 5

JUMP BALL / POSSESSION

Visitors	–	–	–	–	2	4	5	7	–	–	–	9	–	–	–	11	–	–	–	–	–	–	–	–	–	12				
Home	2	4	7	9	–	–	–	–	11	13	15	–	17	20	22	–	24	26	28	30	32	34	36	37	–					
14	–	16	17	18	–	–	20	–	–	–	22	–	24	25	27	–	29	–	–	31	–	–	33	–						
–	41	–	–	–	43	45	–	47	49	51	–	53	–	–	–	55	–	57	59	–	62	64	–	66						
																									FINAL	33				
																									SCORE	66				

HOME TEAM ABBOTSFORD CHRISTIAN KNIGHTS

PLAYER'S NAME	NO.	PERSONAL FOULS	1st QUARTER	2nd QUARTER	3rd QUARTER	4th QUARTER	OVER TIME	TOTAL
K VANDERMEULEN	4	1 2 3 4 5	2	8	2	22		8
A VANDERKOOI	5	1 2 3 4 5	22	2	2			8
H JOB	6	1 2 3 4 5	23	2				7
D KONYNENBELT	7	X X 3 4 5	2					2
V REITSMA	8	1 X 3 4 5			8			
A DRAGT	10	1 2 3 4 5						
POG J STOKER	11	1 2 3 4 5	2	23				7
J KAMPMAN	12	1 2 3 4 5	22	22	222	3		17
E CONWAY	14	X 2 3 4 5				222		8
L MCGRAIL	15	1 2 3 4 5	23	2				7
		1 2 3 4 5						
		1 2 3 4 5						
A DRAGT		1 2 3 4 5						
M CUMISKEY		1 2 3 4 5						
D RIDDER		1 2 3 4 5						
Coach		1 2 3 / /						

REFEREE _____ UMPIRE _____ TIMEKEEPER _____ SCORER _____

NOTES
1. ALWAYS MARK THE RUNNING SCORE FIRST
2. TEAM POSSESSION STARTS WITH THE TEAM THAT LOST THE JUMP BALL, THEN ALTERNATE POSSESSION
3. MARK PERSONAL FOULS BY QUARTERS USING: "/" 1st; "\" 2nd; "X" 3rd; "O" 4th; "+" OVERTIME
4. MARK TECHNICAL FOULS AS "T"
5. MARK FOUL SHOT USING: "O" FOR MISSED; "⊗" FOR SCORED